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# ARRIVAL TYPE IDENTIFICATION IN LOCAL EARTHQUAKE DATA USING AN ARTIFICIAL NEURAL NETWORK

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## ABSTRACT

A preliminary study is performed to test the ability of an artificial neural network (ANN) to identify seismic arrival types from local earthquake data after they are picked. This is achieved using the degree of polarization (DOP) for a segment of three-component time series, as the ANN input. The ANN was designed to classify arrivals into three groups: P-arrivals, S-arrivals and noise, corresponding to the maximum output of the output nodes. The ANN was trained with nine groups of segments of *P*- and *s*-arrivals and noise. 327 pre-triggered recordings from a station in a local earthquake network are firstly processed by an ANN picker for all possible *P*- and *S*-arrivals and measured their onset times. Segments of the DOP are selected according to these onset and then fed into the trained ANN. Compared with manual analysis, the trained ANN can correctly identify 84% *P*-arrivals and 63% *S*-arrivals. Its performance has inherent limitations due to the complexity of DOP patterns which cannot be improved by simply adding new training datasets. The example is shown that the ANN trained with data from one station fails to deal with seismic data from another station as the DOP patterns are station-dependent. This limitation shows that selecting the input information is critical. The ANN has potential as a tool to identify the arrivals type automatically but needs to be associated with other information.

**Keywords:** artificial neural network, seismic arrival identification, degree of polarization.

## 1. INTRODUCTION

The most important procedure of analysing earthquake events is the estimation of the arrival times of the primary (*P*) and secondary (*S*) waves, as these measurements form the basis of subsequent analysis schemes employing processing for event location, event identification, source mechanism analysis and spectral analysis. These tasks are often performed by the trained analyst who manually picks arrival times according to his individual experience, involving an intensive amount of pattern recognition. With the increase in the number of digital seismic networks being established worldwide, there is a pressing need to provide an automatic alternative, which is more reliable, robust, objective and less time-consuming.

The estimation of arrival times includes two steps: 1) arrival picking which is a reliable and accurate estimation of the onset time of a definite seismic arrival; 2) arrival identification which classifies individual arrivals into categories relating to their polarization, their amplitude and the nature of their propagation. A great deal of effort, stretching back several decades, has been devoted to the automation of arrival picking (Allen, 1982; Bache *et al*, 1990; Bear and Kradolfer, 1987; Chiaruttini, Roberto and Saitta, 1989; Chiaruttini and Salemi, 1993, Dai and MacBeth, 1995; Houlston, Waugh and Langhlin, 1984; Jowsig, 1990, 1995; Jowsig and Schulte-Theis, 1993; Kracke, 1993; Klumpen and Jowsig, 1993. Pisarenko, Kushnir and Savin, 1987; Takunami and Kitagawa, 1988, 1993). Identifying arrival types is

more difficult than picking their onset time and still is an unresolved problem. For a seismic network, arrival identification based on horizontal velocity from an f-k filter can provide a major simplification of the interpretation task (Mykkeltveit and Bungum, 1984; Bache *et al.*, 1990; Kvaerna and Ringdal, 1992). Der, Baumgardt and Shumway (1993) have investigated the feasibility of adaptive; automatic recognition of regional arrivals by a wavefield extrapolation scheme for data from a mini-array. However for single station data, there are few methods which can be used to pick special type arrivals. Roberts, Christoffersson and Cassidy (1989), based on the auto- and cross-correlations of the three orthogonal components within a short time window, detect the arrival of a *P-wave* or a linearly polarized S-wave. Cichowicz (1993) developed a S-phase picker which depends on a well defined pulse of the first-arrival P-wave. In this paper, we will introduce an artificial neural network (ANN) approach to the identification problem.

## 2. THE LOCAL EARTHQUAKE DATA

In this work, real earthquake data are used to design and test an ANN approach. The data are local earthquake events recorded at station DP which is located near the centre of the TDP3 seismic network and station AY which is on the edge of the TDP3 seismic network (Lovell, 1989) between April 1984 and December 1984. Several hundred local earthquakes are recorded on three-component seismometers at a  $10ms$  sampling interval. These recordings are not continuous and are triggered by a digital system (Evans *et al.* 1987). All are local, with depths from  $2km$  to  $14km$  and epicentral distances less than  $30km$  from the stations, and most are closer to station DP than to station AY. For these local events, we identified predominant *Pg* and *Sg* waves in the seismogram records. Most events have magnitudes ( $M_L$ ) between  $-0.3$  and  $1.0$ , and possess a wide distribution of signal-to-noise ratio (SNR) which are shown in Fig. 1 for the complete dataset. All SNRs lie between 1 and 200, with station DP being of higher fidelity than station AY. Not all of these recording can be used due to following reasons. Some events were not earthquakes and some small earthquakes, recorded on Station DP or AY, were not confirmed by network data. These recordings are discarded by comparing with network data. In some cases, the seismometers did not function properly and either one or two components were inactive or possessed high amplitude noise so that some of the three component sets were incomplete; and some recordings have excessive noise preceding the events or ringing throughout the record which produce many false alarms. Here we manually selected the recordings in which the earthquake event has been confirmed by the seismic network data. We must be aware that our statistics will appear more successful than if this procedure had been applied to all the data irrespective of quality. In total, 327 recordings in station DP and 282 recordings in station AY were selected respectively for further processing. We can visually pick 333 P-arrivals and 317 S-arrivals at DP and 283 P-arrivals and 261 S-arrivals at AY. All these recordings were processed by an ANN arrival picker (Dai and MacBeth, 1995) to measure the onset times of all possible *P*- and *S*-arrivals. Compared with the manual analysis, the ANN picks 326 (97%) *P*-waves and 286 (92%) *S*-waves at station DP and 242 (87%) *P*-waves and 235 (90%) *S*-waves at station AY.

## 3. THE DEGREE OF POLARIZATION

The identification of different arrival types is accomplished using a combination of the degree of polarization (DOP) of arrival and the vector modulus of its three-component motion. In

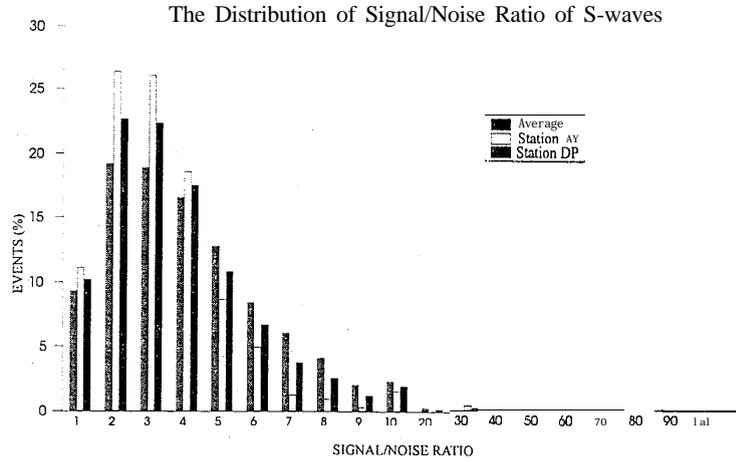
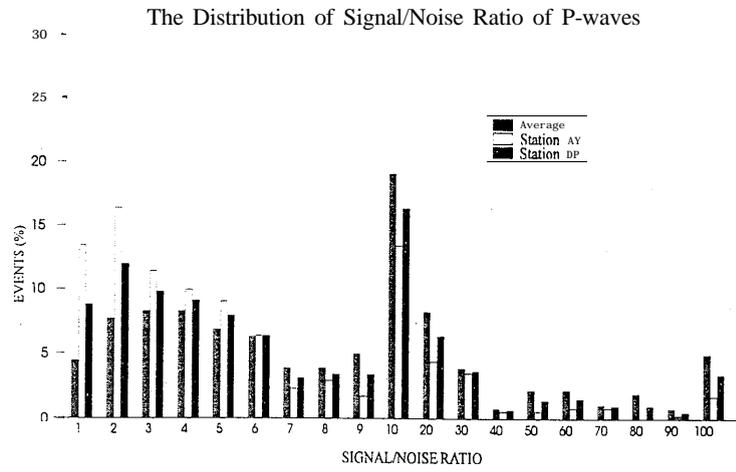


Figure 1 The distribution of signal/noise ratio (SNR) of P-waves and S-waves in the dataset. SNR is defined as the ratio between the maximum of modulus of the three component recordings before and after the onset time. Notation for SNR represents 1 for [1,2), 2 for [2,3), . . . . 10 for [10,20), . . . . and 100 for [100, 200).

each single component, the seismic signals are strongly dependent on the source position and ray direction, which may otherwise give rise to a misleading interpretation. We must separate this dependency from the seismic recordings. In this paper, we input the DOP which is independent of the source position. The DOP is calculated from the covariance matrix of 3-C recordings which is a useful measure of the polarization of seismic signal (Samson, 1977; Cichowicz, Green and Brink, 1988; Cichowicz, 1993). The covariance matrix is defined as:

$$c = \begin{vmatrix} COV(X,X) & COV(X,Y) & COV(X,Z) \\ COV(Y,X) & COV(Y,Y) & COV(Y,Z) \\ COV(Z,X) & COV(Z,Y) & COV(Z,Z) \end{vmatrix};$$

where the covariance is measured for N samples:

$$COV(X,Y) = \frac{1}{N} \sum_{i=1}^N (x_i - \bar{x})(y_i - \bar{y})$$

where  $\bar{x}$  and  $\bar{y}$  are the average values of X and Y. N is determined from the signal predominant frequency (Cichowicz, 1993), which is ten samples in this case.

The diagonalization of the covariance matrix gives the principal axis of this matrix. The direction of polarization is measured by considering the eigenvector of the largest principal axis. This direction is parallel to the propagation direction for a P-wave and is perpendicular to the propagation direction for a S-wave in an isotropy medium. It is difficult to use this direction, related to the source position, as a decision parameter for arrival identification. Some parameters which are independent of the source location should be defined to extract the polarization properties. Samson (1977) defines the degree of polarization as:

$$F(t) = \frac{(\lambda_1 - \lambda_2)^2 + (\lambda_2 - \lambda_3)^2 + (\lambda_3 - \lambda_1)^2}{2(\lambda_1 + \lambda_2 + \lambda_3)^2} = \frac{3trS^2 - (trS)^2}{2(trS)^2}$$

where the  $\lambda_1$ ,  $\lambda_2$  and  $\lambda_3$  are eigenvalues of the covariance matrix of a moving window of width N samples;  $trS$ , defined as  $\lambda_1 + \lambda_2 + \lambda_3$ , is the trace of  $\mathbf{C}$  and  $trS^2$ , is defined as  $\lambda_1^2 + \lambda_2^2 + \lambda_3^2$ . This equation shows that the function can be calculated without having to diagonalize the covariance matrix. As these are independent of the coordinate system, they also are independent of the source location and depend only on the polarization state. According to this definition, if only one eigenvalue is non-zero, then  $F=1$ , and the signal is linearly polarized; if all of the eigenvalues are equal, then  $F=0$ , and the signal can be considered as completely unpolarized or circularly polarized. Thus  $F(t)$  enables us to study the evolution of the degree of polarization (DOP).

For the data used, most P-arrivals have high values of  $F(t)$  and most S-arrivals have medium or low values of  $F(t)$ . Fig. 2 shows an example. The patterns of polarization are too complex to find

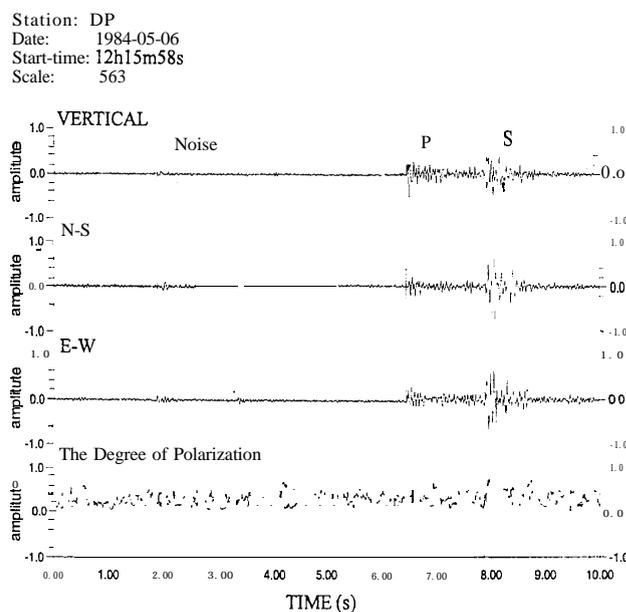


Figure 2. The degree of polarization and three-component seismograms. Three vertical lines indicate the arrivals onset times of noise, a P-arrival and a S-arrival. The degree of polarization has a low value for the noise, a high value for the P-arrival and a middle value for the S-arrival.

threshold values to distinguish them. Most of the  $F(t)$  patterns of P-arrivals usually differ from those of S-arrivals. There are also some noise bursts whose  $F(t)$  patterns are similar to those from the seismic arrivals. Spikes manifest as special patterns in which  $F(t)$  is very high, near unity, with about ten point length and can be easily discarded by a conventional program. Comparing the data from Stations DP and AY, the  $F(t)$  patterns are different even for the same earthquake and arrival.

To calculate the degree of polarization, all three components must have the same frequency bandwidth, the same scale and the same noise level. If one of the three-components has a different property, the DOP is highly biased. In this case, even manual identification using only the DOP cannot be used. This particular definition of DOP does not take into account the signal intensity. Different arrival types not only have different polarization characteristics, but also have different amplitude characteristics. To take into account both polarization and amplitude information, we define a modified function of the DOP:

$$MF(t) = F(t) \times M(t)$$

where  $M(t)$  is the smoothed relative function of modulus  $M(t)$ , defined as  $[x(t)^2+y(t)^2+z(t)^2]^{1/2}$ , of 3-C recording in a window which is also independent of the source position. The normalization factor is taken from the window between the onset point and following ten points, in which the maximum is defined as unity. Note that  $MF(t)$  and  $F(t)$  may have slightly different patterns.  $MF(t)$  is now presented to the neural network in segments selected from a window in which the centre is the onset-time of arrival.

#### 4. IDENTIFYING ARRIVAL TYPES USING AN ANN

##### 4.1 ANN structure

The ANN used in this study is a nonlinear, multilayer, feed-forward and back-propagation of error (Rumelhart, Hinton, and Williams, 1986). This is the most popular type of ANN in use today as it is well understood. It also incorporates a back-propagation learning algorithm, or *Delta Rule* which is usually used to train this type of ANN -- a good mathematical summary is given by Pao (1988).

This ANN has three layers, the input having 60 nodes, giving a  $MF(t)$  segment with a fixed 590ms (60 samples) length which is chosen to include several complete cycles of a wave. There are three nodes in the output layer to flag the result: the output is (1,0,0) for noise; (0,1,0) for a P-arrival; and (0,0,1) for a S-arrival in training. The number of hidden nodes depends on various factors such as input nodes, output nodes, system error, pattern error, and training samples. There is no fixed generic relationship between the number and these factors for this type of ANN. However, we do know that in ANN learning, generalization is increased and memory is reduced by limiting the number of hidden nodes (Dowla, Taylor and Anderson, 1990). Too few hidden nodes will lead to a long learning or no convergence. In this case we chose ten hidden nodes after a process of trial and error with different training runs.

##### 4.2 Training procedure

As each segment of  $MF(t)$  is fed into the trained ANN, the output will be three values:  $o_1$ ,  $o_2$ , and  $o_3$ . If the segment is the same as the training segment, the output will be perfectly (1,0,0) for noise; (0,1,0) for the P-wave; and (0,0,1) for the S-wave. For non-training segments, the output ( $o_1$ ,  $o_2$ , and  $o_3$ ) is the measurement of similarity between the new

segment and training segment. To identify segment types, we simply seek the maximum of the three outputs ( $o_1, o_2, o_3$ ). If  $o_1$  is the maximum, this segment belongs to the noise category; if  $o_2$  is the maximum, it belongs to the P-wave; and if  $o_3$  is the maximum, it belongs to the S-wave. This method is also applied to some segments which are far different from training segments and have low outputs.

In this procedure, only a small number of recordings from station D? are used to train the ANN and the remainder to test its performance. The ANN performance depends on the training datasets, if we use incorrect or inconsistent data to train the ANN, we cannot expect it to give a correct answer for new data. P- and S-arrivals with similar MF(t) patterns should be avoided. At the beginning of training, we select only three MF(t) segments for noise, P- and S-arrivals. Using manual analysis results, we select another three segments, to combine with the former training segments, to train again. This procedure is repeated until the performance of the trained ANN cannot be improved by increasing the training dataset or we are satisfied by its performance. Fig. 3 shows all training segments of MF(t) used in this particular study.

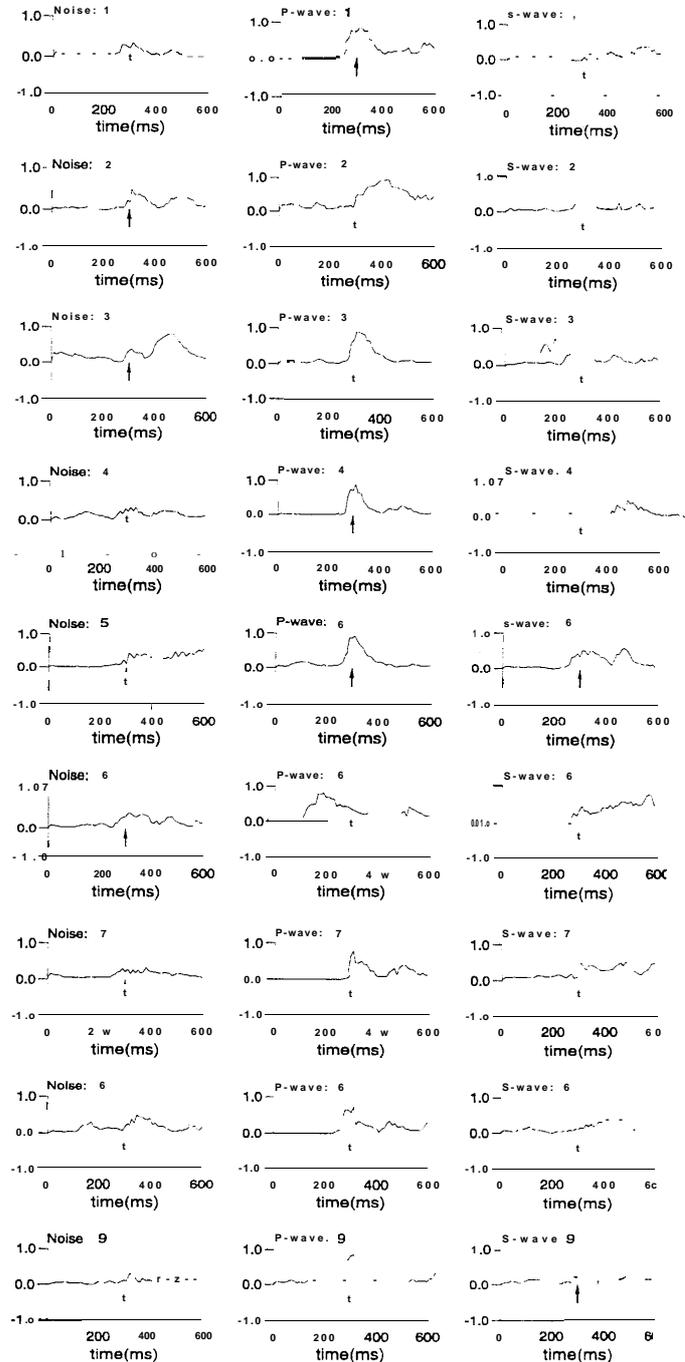


Figure 3. Nine group of MF(t) segment of noise, P-waves and S-waves. The arrows indicate the adjusted onset times

### 4.3 Testing procedure

Here we focus on the data from station DP. Unlike our earlier ANN arrival picking, the ANN is not used as a filter to deal with an entire seismic trace, but arrival segments are input which are picked previously. The results are time-sensitive and a small shift in segment can greatly effect the output. Because the onset-times of picked arrivals have errors, we must adjust the onset time to ensure the performance of the trained ANN is not affected by the onset time error. For each MF(t) segment, we set the first local maximum after the onset-time on the centre of the segment. To test the trained ANN performance, we input all the pre-picked arrival segments into this neural network.

Table 1: The performance of the ANN trained with 9 groups of training segments. The ANN has 60 input nodes.

	P-arrivals (326)	S-arrivals (286)	Noise (146)
P-arrivals	84% (274)	20% ( 58)	10% (16)
S-arrivals	11% ( 35)	63% (180)	42% (62)
Noise	5% ( 17)	17% ( 49)	47% (69)

### 4.4 The performance of the trained ANN

For a three-layer ANN with 60, 10, 3 nodes, the final training was taken by using 27 training segments (nine noise, nine P-arrivals and nine S-arrivals). Training takes 1422 iterations, about 1.5 minutes on a VAX 4000. Table 1 shows the performance of the final trained ANN, with Fig. 4 displaying an example of correct identification. However, if we use this to deal with Station AY, it only identifies 43% of P-arrivals and 41% of S-arrivals since many P-arrivals have low values of F(t) and most of S-arrivals have high values of F(t) which is contrary to the training. Another ANN is needed to specifically process data from station AY.

Table 2 shows a comparison of three trained ANNs with different datasets. As the datasets increase, the performance for identifying P-arrivals improves, but the performance for identifying S-arrivals and noise becomes

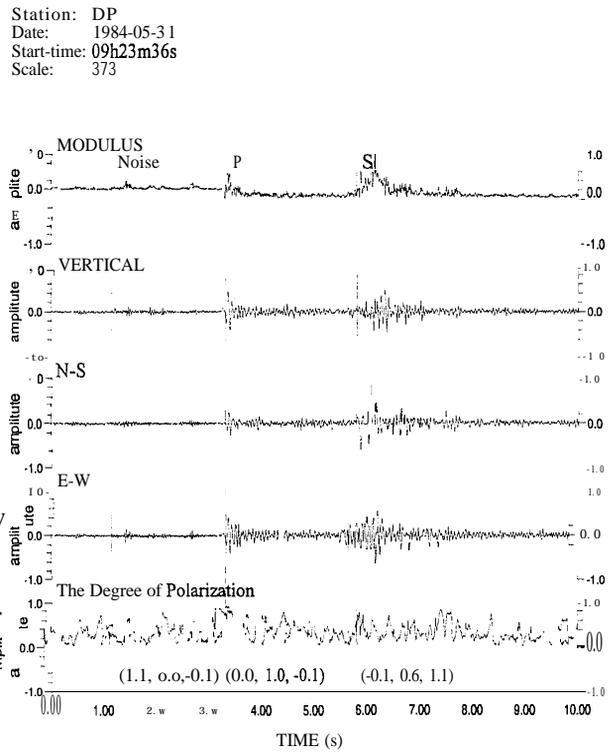


Figure 4. Three component seismograms, the vector modulus, and the degree of polarization of a local earthquake. Three vertical lines indicate the arrival onsets of noise, a P-arrival and a S-arrival. The ANN correctly identifies them with its output (1.1, 0.0, -0.1), (0.0, 1.0, -0.1) and -0.1, 0.6, 1.1) respectively.

worse. This is due to the complexity of the MF(t) patterns. MF(t) patterns of P-waves are more typically alike, and MF(t) patterns of S-waves are quite different. In addition, some P-arrivals, S-arrivals and noise have similar MF(t) patterns. If we use such a P-arrival pattern to train the ANN, the trained ANN will generate all them as P-arrivals regardless of what they are. It seems that using the MF(t) alone is not enough to solve this problem. Other properties, for example, the direction of polarization, or some other methods, such as an expert system, may be needed.

We also investigated the sensitivity to the input segment length as this decides the ANN structure. Various input nodes were tested, between 50 and 70 nodes, retaining the same hidden nodes and output nodes. The training procedure is the same: beginning with one group of training segments and increasing to nine groups. The training segments are different for these three ANNs due to their different performance at every training stage (Table 3). On balance, the ANN with 60 input nodes has the best performance. From this a rough guideline is suggested: the segments should include several complete cycles of a wave. This reflects the general observation that network architecture must be specifically tailored to individual applications. Further optimization is required to adapt to particular event types.

## 5. CONCLUSIONS

An ANN is used as a tool to identify P- and S-arrivals from local earthquake data, using the polarization state of three-component records. Our results demonstrate that an ANN trained using a small subset of the data can identify most P-arrivals (84%) and S-arrivals (63%) simultaneously. This high performance, combined with the advantage of not requiring programs to construct special variables and parameters with complicated mathematics: suggest that the ANN is a natural choice for such applications. The method is adaptive, and training

Table 2: The comparison of the performances of three ANNs trained with different training dataset Only correct identification percentage are shown. The best performance is with 9 training groups

	P-arrivals	S-arrivals	Noise
8 training groups	82%	58%	51%
9 training groups	84%	63%	47%
10 training groups	87%	59%	38%

Table 3: The comparison of the performance of the ANN with different input nodes trained with nine groups of segments. Only correct identification percentages are shown in this table. The best performance is from the ANN with 60 input nodes.

	P-arrivals	S-arrivals	Noise
50 input nodes	89%	45%	47%
60 input nodes	84%	63%	47%
70 input nodes	88%	44%	48%

sets can be altered to enhance particular features of different datasets. Adding new training datasets and retraining an ANN is easy and quick, and can improve its performance. However it also appears to have a limitation due to the inter-station complexity of the DOP.

Although the training time can be long, especially as the ANN architecture becomes large, once trained the ANN is sufficiently quick to operate in most real-time applications. However, the ANN cannot be viewed as all encompassing, as the performance still depends upon the training set and its ability to predict cannot lie too far outside its experience. The exact boundaries of this behaviour have not yet been completely explored. Another limitation is in finding an optimal architecture for a particular application.

This work forms part of an ongoing programme of research to develop a fully automatic system for earthquake analysis. It is ultimately hoped to integrate other ANN units into a processing flow for record editing and event classification.

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